

## Team Update 07

### General

#### FIELD Drawings

The [Field Layout and Markings Diagram](#) and the [Field Drawings](#) have been updated to clarify tape colors.

### Game Manual

#### 6.6.4 Violation Details

Table 6-5 Violation examples

Example Violation	Expanded Interpretation
<p><b>MAJOR FOUL, and for every 3 seconds in which the situation is not corrected, a MAJOR FOUL is assessed</b></p>	<p>Upon violation, a MAJOR FOUL is assessed against the violating ALLIANCE and the REFEREE begins to count. Their count continues until the criteria to discontinue the count are met, and for each 3 seconds within that time, an additional MAJOR FOUL is assessed against the violating ALLIANCE. A ROBOT in violation of this type of rule for 15 seconds receives a total of 4 of 6 MAJOR FOULS (assuming no other rules were being simultaneously violated).</p>