



Team Update 09

GENERAL

Avatar Submission System Bug

A bug in the <u>Team Avatar submission system</u> was deleting submissions! The issue is fixed, but teams that submitted a *new* Avatar for 2023 need to resubmit it (regardless of approval state).

To check the status of your submission, <u>log in using the portal</u>. If you're expecting a submission, but it's not there, please resubmit. If you want to continue using an approved Avatar from last season, no further action is needed.

We apologize for the inconvenience!

Inspection Checklist Update

The <u>Inspection Checklist</u> has been updated as follows:

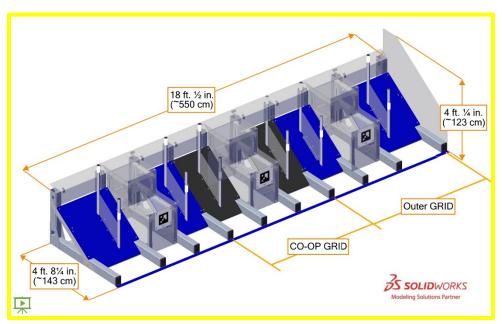
□ Team number displayed with white Arabic numerals, min. font 4" (~11cm) tall x ½"(~13mm) stroke, in white or outlined in white with a minimum 1/16in. (~2mm) outline and be easily read when walking around the perimeter of the robot.

GAME MANUAL

Section 5.5 GRIDS

Figures 5-12 & 5-13 are edited to correct the depth dimension of the GRIDS; 4 ft. 6¼ in. (~138 cm) 4 ft. 8¼ in. (~143 cm).









A collection of 3 GRIDS consisting of 2 outer GRIDS and a Coopertition (CO-OP) GRID is located in front of each ALLIANCE WALL adjacent to the guardrail and BARRIER. The full structure assembly is an 18 ft. ½ in. (~550 cm) wide, 4 ft. ¼ in. (~123 cm) tall, and 4 ft. 6¼ in. (~138 cm) 4 ft. 8¼ in. (~143 cm) deep assembly. A strip of ALLIANCE-colored tape is included in the as part of the assembly of GRIDS and defines its front plane.

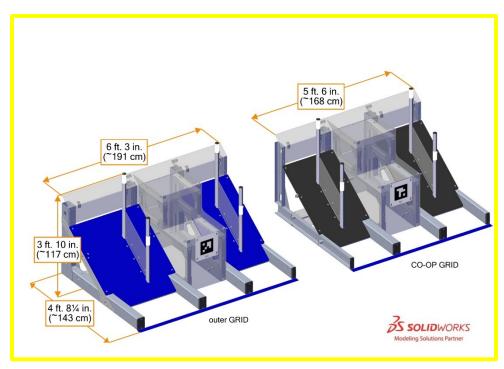


Figure 5-13 Individual GRID overall sizing

A GRID is a 3 ft. 10 in. (\sim 117 cm) tall, 4 ft. 6¼ in. (\sim 138 cm) 4 ft. 8¼ in. (\sim 143 cm) deep assembly that includes the ALLIANCE colored tape line.