

# Team Update 15

## General

- **Team Update Schedule:** For the remainder of the 2018 *FIRST* Robotics Competition season, Team Updates will only be posted on Tuesdays (i.e. no more Friday Team Updates).
- **Event Coverage & Results:** Live results and video are available on the [FRC Event Results website](#). For teams in districts, live district rankings can be found on the [FRC District Ranking System website](#) and update periodically throughout the competition. If you're interested in watching live video from competitions where *FIRST* is providing a webcast, be sure to check out the brand new pages at [frc.watch](#).
- **Q&A Edit:** [Q366](#) was edited as follows:
  - Q:** Our robot projects cubes from a shooter that does not extend outside of our bumpers. We are confused about how far from the switch fence we are allowed to be. If we add a "stick" that projects outward 16 inches from the bumper (legal per R04) but has no other purpose, does this legally allow us to shoot from 16 inches away? We want to know now rather than at competition and we not looking to violate the spirit of rules. We are looking for clarification not loopholes.
  - A:** Thank you for thinking proactively. ROBOTS may "launch" if **they're their BUMPER is** in contact with the SWITCH FENCE or **any part of the ROBOT is** intersecting the vertical planes defined by the SWITCH FENCE (i.e. reaching over it). If you want to launch, but don't want to meet the first criteria, then you'll have to find a way to meet the 2nd criteria (or vice versa).

## Rules & Expectations for *FIRST* Robotics Competition Events

No changes.

## Game and Season Manual

### Section 10.7 YELLOW and RED CARDS

Figure 10-3 Audience Screen Graphic Showing YELLOW and RED CARD Indicators

